## **Foreword**

We are pleased to introduce you to the Technical Program of the 30th ACM Workshop on Network and Operating Systems Support for Digital Audio and Video (NOSSDAV'20). This is the 30th anniversary of the workshop, celebrating its success as an international forum for researchers and practitioners to report the latest developments and exchange innovative ideas in multimedia systems with an emphasis on the system aspects.

This year, despite the COVID-19 outbreak, we received more than 20 high-quality submissions covering a variety of multimedia topics, including virtual reality and immersive systems, video coding, streaming, caching, scheduling, gaming, edge processing, quality of experience, and machine learning.

Based on the hard work of our TPC members, each submission received three to four reviews. Among the submitted papers, 10 papers were accepted for publication in the area of immersive multimedia and adaptive video streaming.

We would like to thank all authors for their high-quality contributions and the TPC members for their devoted and excellent jobs in reviewing papers.

We hope that the technical program of NOSSDAV'20 is productive and enjoyable.

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