Foreword

The 29th ACM SIGMM Workshop on Network and Operating Systems Support for Digital Audio and Video (NOSSDAV 2019) and 24th ACM Workshop on Packet Video together received more than 40 high-quality submissions, covering a variety of multimedia topics, including video coding, streaming, storage, caching, gaming, virtual reality, cloud-based streaming, QoE, and immersive systems.

Based on the hard work from our TPC members, each submission received 3 to 4 reviews. Only 14 papers were accepted for publication in the area of streaming, coding, applications and XR.

We would like to thank all authors for their high-quality papers and the TPC members for their insightful input, which helped in producing an outstanding technical program.

We hope that the technical program will be both informative and enjoyable.

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